

# A SIMPLE DYNAMIC BANDIT ALGORITHM FOR HYPER-PARAMETER TUNING

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## Problem and Objectives

We treat the **hyper-parameter tuning** problem for *supervised learning* tasks.

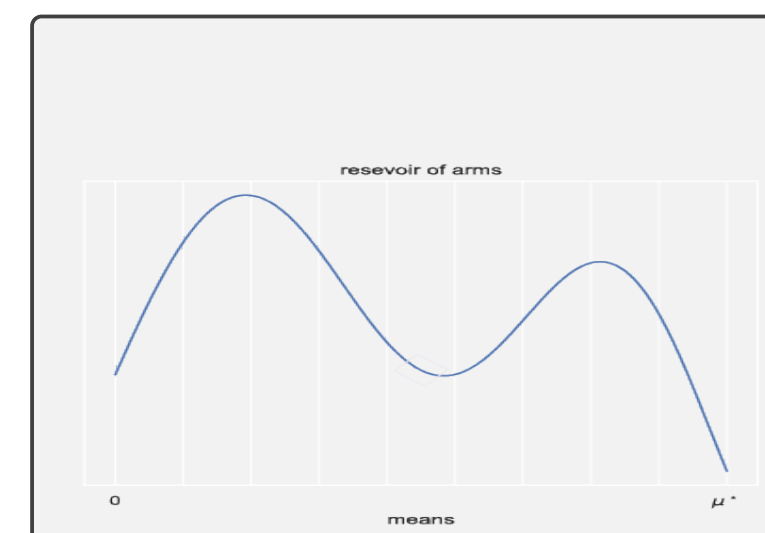
- global optimisation task:  $\min\{f(\boldsymbol{\lambda}) : \boldsymbol{\lambda} \in \Omega\}$ ;
- $f(\boldsymbol{\lambda}) \triangleq \mathbb{E}[\ell(\mathbf{Y}, g_{\boldsymbol{\lambda}}^{(n)}(\mathbf{X}))]$  measures the generalization power;

**Our contribution:** a simple, robust, (almost) parameter-free bandit algorithm.

## How and Why

### How?

We see the problem as *best arm identification* in a *stochastic infinitely-armed bandit*: arms' means are drawn from some *reservoir distribution*  $\nu_0$ .



In each round:  
 → (optional) query a new arm from  $\nu_0$   
 → sample an arm that was previously queried

**Goal:** output an arm with mean close to  $\mu^*$

**D-TTTS**  $\rightsquigarrow$  a dynamic algorithm built on TTTS [1]

### Why?

→ TTTS is *anytime* for finitely-armed bandits  
 → the flexibility of this Bayesian algorithm allows to propose a **dynamic** version for the infinite BAI  
 → unlike previous approaches, **D-TTTS does not** need to fix the number of arms queried in advance, and naturally **adapts** to the difficulty of the task

## HPO as a BAI problem

BAI	HPO
query $\nu_0$	pick a new configuration $\boldsymbol{\lambda}$
sample an arm	train the classifier $g_{\boldsymbol{\lambda}}$
reward	cross-validation loss

## In the Context of BAI...

- Beta-Bernoulli** Bayesian bandit model
- a uniform prior over the mean of new arms

Posterior distribution on arm  $i$  at time  $t$ :

$$\text{Beta}(1 + S_{t,i}, N_{t,i} - S_{t,i} + 1).$$

**D-TTTS principle:** in each round, query a new arm endowed with a **Beta(1,1)** prior, *without sampling it*, and run TTTS on the new set of arms.

## Implementation tricks

**Binarization trick:** When a reward  $Y_{t,i} \in [0, 1]$  is observed, the algorithm is updated with a fake binary reward  $Y'_{t,i} \sim \text{Ber}(Y_{t,i}) \in \{0, 1\}$ .

**Order statistic trick:** with  $\mathcal{L}_{t-1}$  the list of arms that have been effectively sampled at time  $t$ , we run TTTS on the set  $\mathcal{L}_{t-1} \cup \{\mu_0\}$  where  $\mu_0$  is a pseudo-arm with posterior **Beta**( $t - |\mathcal{L}_{t-1}|, 1$ ).

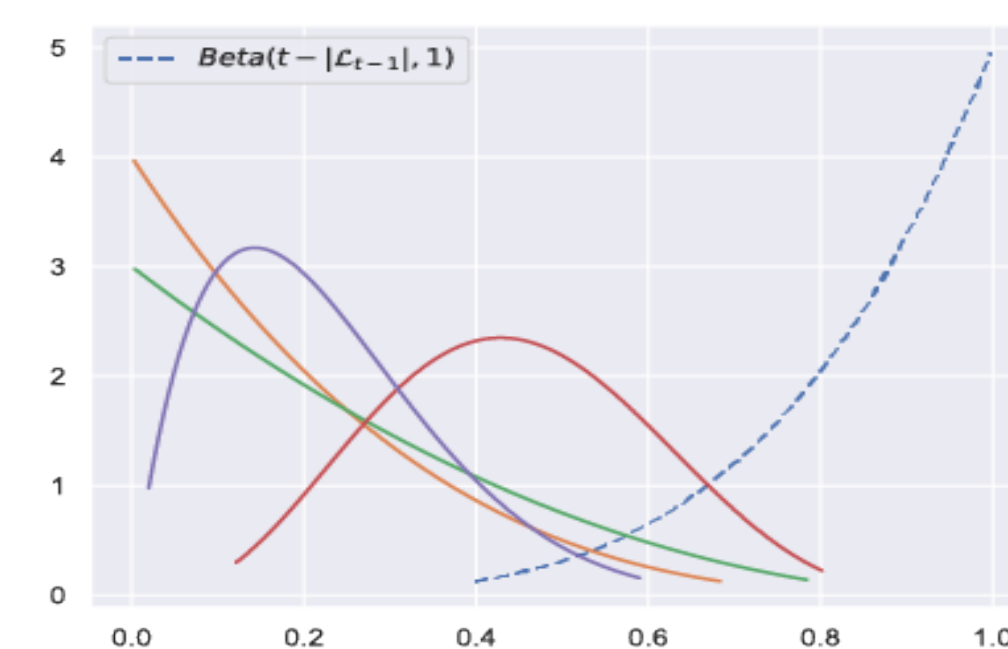


Figure: Posterior distributions of 4 arms and the pseudo-arm

## Experimental Setting

Classifier	Hyper-parameter	Type	Bounds
SVM	$C$	$\mathbb{R}^+$	$[10^{-5}, 10^5]$
	$\gamma$	$\mathbb{R}^+$	$[10^{-5}, 10^5]$

Table: hyper-parameters to be tuned for UCI experiments.

Classifier	Hyper-parameter	Type	Bounds
MLP	hidden_layer_size	Integer	$[5, 50]$
	alpha	$\mathbb{R}^+$	$[0, 0.9]$
	learning_rate_init	$\mathbb{R}^+$	$[10^{-5}, 10^{-1}]$

Table: hyper-parameters to be tuned for MNIST experiments.

## Sampling Rule

- Input:**  $\beta$
- Initialization:**  $\mu_1 \sim \nu_0$ ;  $\mathcal{A} = \{\mu_1\}$ ;  $m = 1$ ;  $S_1, N_1 = 0$
- while** budget still available **do**
- $\mu_{m+1} \sim \nu_0$ ;  $\mathcal{A} \leftarrow \mathcal{A} \cup \{\mu_{m+1}\}$
- $S_{m+1}, N_{m+1} \leftarrow 0$ ;  $m \leftarrow m + 1$
- $\forall i \in \mathcal{A}, \theta_i \sim \text{Beta}(S_i + 1, N_i - S_i + 1)$
- $I^{(1)} = \arg \max_{i=0, \dots, m} \theta_i$
- if**  $U(\sim \mathcal{U}([0, 1])) > \beta$  **then**
- while**  $I^{(2)} \neq I^{(1)}$  **do**
- $\forall i \in \mathcal{A}, \theta'_i \sim \text{Beta}(S_i + 1, N_i - S_i + 1)$
- $I^{(2)} \leftarrow \arg \max_{i=0, \dots, m} \theta'_i$
- end while**
- $I^{(1)} \leftarrow I^{(2)}$
- end if**
- $Y \leftarrow \text{evaluate arm } I^{(1)}$ ;  $X \sim \text{Ber}(Y)$
- $S_{I^{(1)}} \leftarrow S_{I^{(1)}} + X$ ;  $N_{I^{(1)}} \leftarrow N_{I^{(1)}} + 1$
- end while**

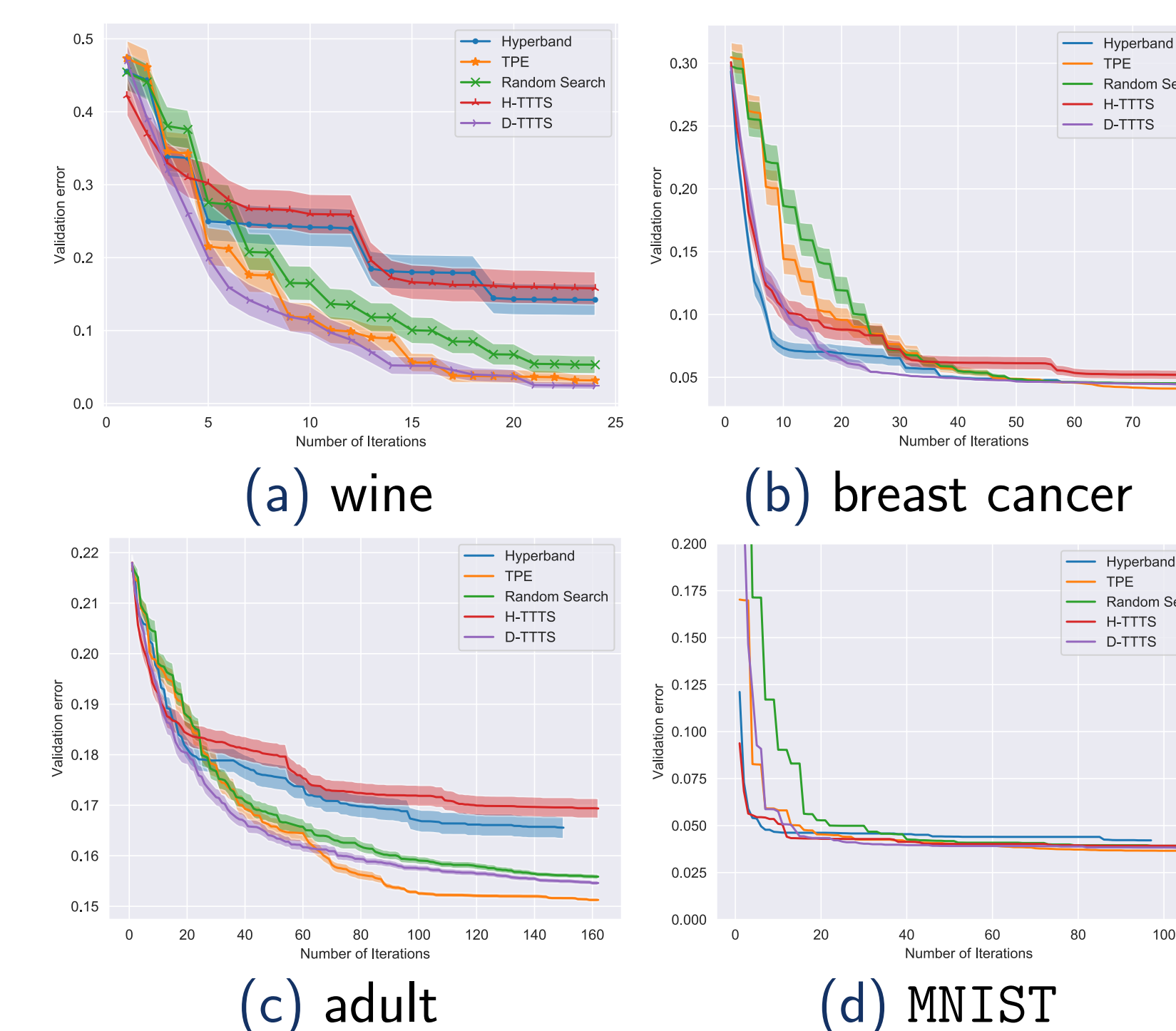
## Recommendation Rule

We recommend the arm with the largest *posterior probability of being optimal*:

$$\hat{I}_n \triangleq \arg \max_{i \in \mathcal{A}} \Pi_n(\Theta_i),$$

where  $\Theta_i \triangleq \{\boldsymbol{\theta} \in \Theta \mid \theta_i > \max_{j \neq i} \theta_j\}$ .

## Results for HPO



## Understanding the Algorithm

**Adaptation to the difficulty:** for a "difficult" reservoir, the pseudo-arm  $\mu_0$  is sampled more often (i.e. more arms are effectively sampled)

$\rightsquigarrow$  efficiently sampled arms for **Beta**( $\alpha, 1$ ) reservoirs:

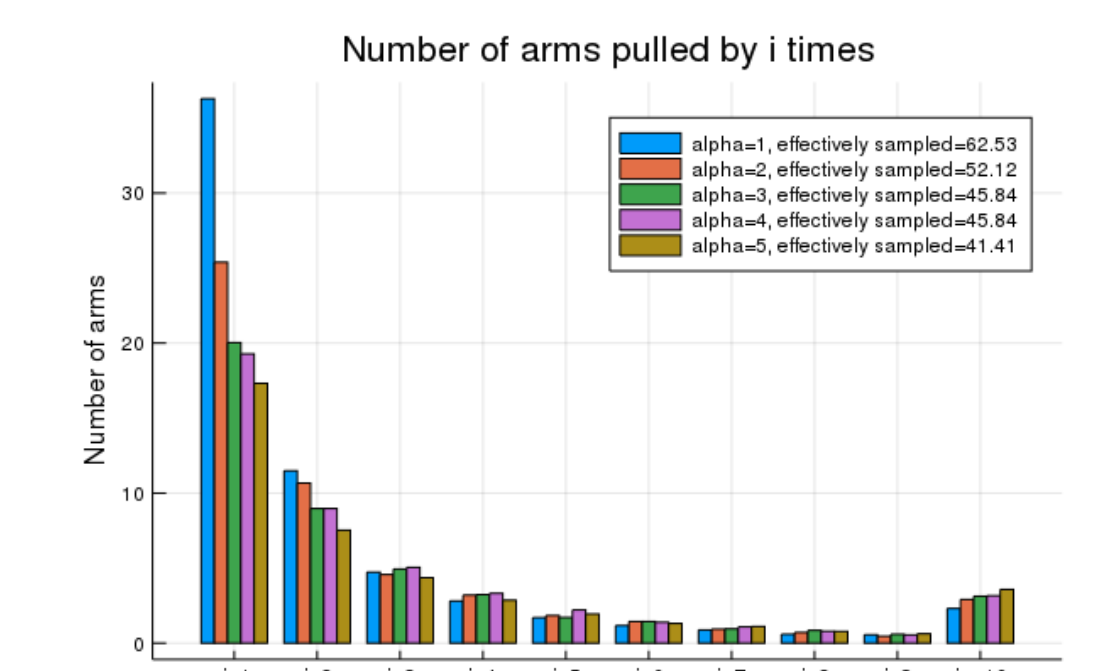


Figure:  $\alpha$

$\rightsquigarrow$  efficiently sampled arms for **Beta**(1,  $\beta$ ) reservoirs:

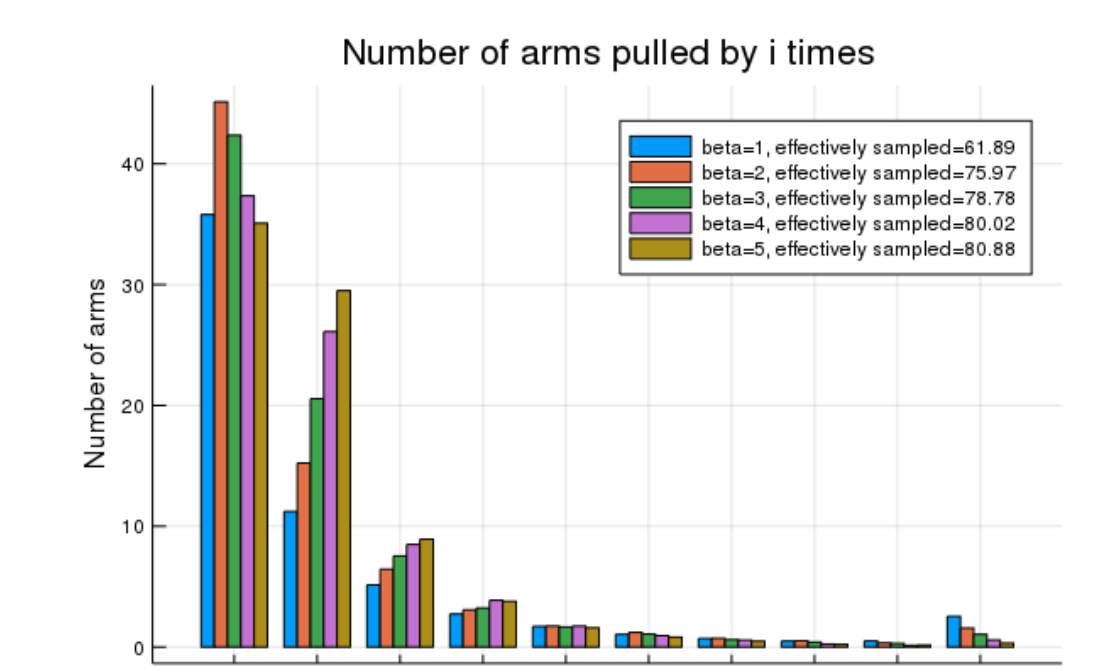


Figure:  $\beta$

$\rightsquigarrow$  efficiently sampled arms for shifted **Beta** reservoirs:

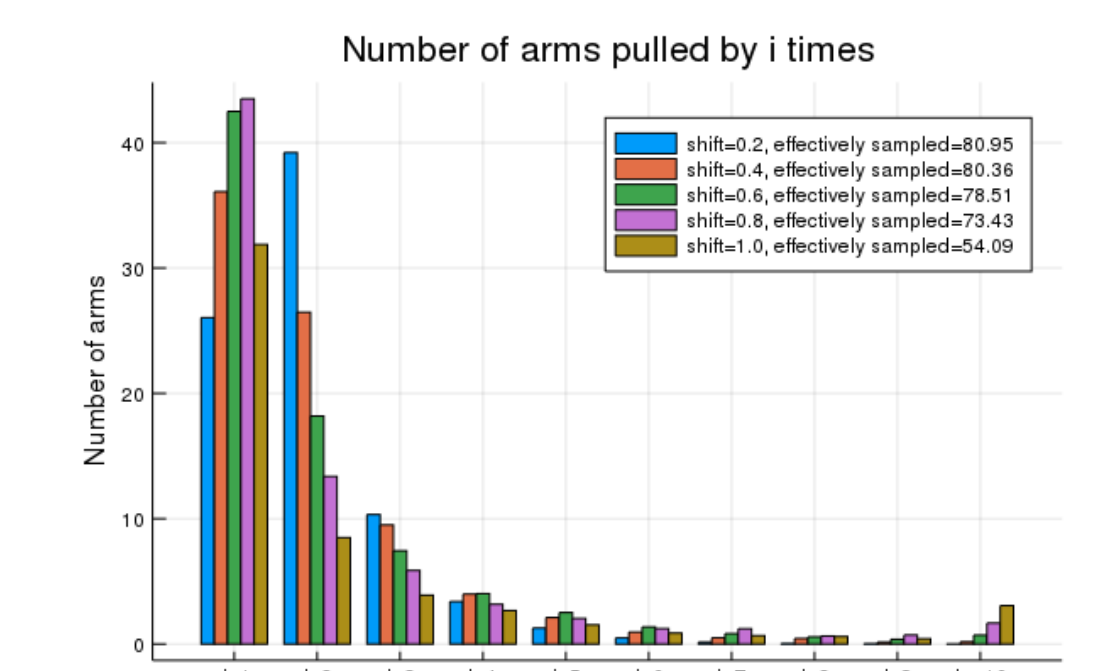


Figure: shift

## References

- TTTS: D. Russo, *Simple Bayesian algorithms for best arm identification*. In CoLT, 2016.
- Hyperband: L. Li et al., *Hyperband: Bandit-based configuration evaluation for hyperparameter optimization*. In ICLR, 2017.